

DIALOG

CAPCOM CORPORATE WORKPLACE,
BURNABY

CapCalm, and Game On!



Location

Burnaby, BC

Client

Capcom Game Studio, Burnaby

Completion

2017

Size

4,831 sq m
52,000 sq ft

Collaborators

Applied Engineering Solutions Ltd
BMZSE Structural Engineers
CBRE
Panther Creative
Turner Construction

DIALOG Services

Interior Design
Mechanical Engineering

Gaming company office designs are typically loud and busy, but not Capcom's Vancouver headquarters. Capcom wanted a refined space that offered moments of reflection, where visitors and employees could be inspired by the company's legacy but still inspired to grow into the future. 'CapCalm', an homage to the company's Japanese roots, was born, providing a meditative response to the maturing industry and the creative team's need for a little Zen amidst the stressful world of video game animation.

MEET THE TEAM



Sara Remocker

Associate, Interior
Designer